

QUAD CITIES ANIME NEWS

Quad Cities Anime  
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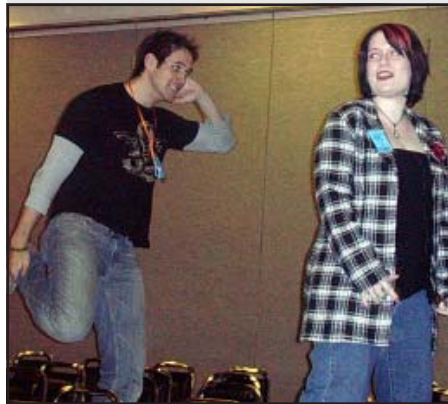


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# QUAD CITIES ANIME

Bringing Japan Just a Little Bit Closer to the Twin Cities



Top: Ben Muller standing in front of Coasters at Valleyfair during the Takeover in 2008  
Middle Top: Travis Willingham and Monica Rial at Anime Detour 2005  
Middle Bottom: Main Stage at Anime Detour 2006  
Bottom Left: Greg Ayres DJing the Dance at Anime Detour 2007  
Bottom Right: The Friday Night Dance at Anime Detour 2006

As you can see, Quad Cities Anime members and staff go to and staff other community events. So Don't be shy, come up to us and say "Hello." You never know what we are planning next.



Welcome to the first issue of the Quad Cities Anime Newsletter. This news letter will feature stories from people just like you in the Anime Community.

As you all know, members of Quad Cities Anime will be attending and volunteering at this year's Anime Detour Convention. Many of us are on the convention staff. Because of this, we will not be throwing a Room Party at Anime Detour, this is why we organize the Anime Detour Pre-Party. The Party will be running on March 21st at 4 PM and will be held in the Party Room at 411 Dayton Rd in Champlin, MN. Hope we get to see you all there.

Many of you are probably wondering why we decided to construct a monthly newsletter in PDF format instead of e-mail? The reason, we like the challenge of layout and making photos and articles meld well. We are also hoping to have more community involvement with this newsletter. And who knows, we may even try to offer subscriptions of our newsletter at a later date.

Please enjoy the first issue.



QUAD CITIES ANIME PRODUCTIONS

# QUAD CITIES ANIME: THE GREAT VALLEYFAIR OTAKU TAKEOVER

## What really happens when mass Otaku takeover Valleyfair!



**Q**n July 32rd of 2008, Quad Cities Anime had a gathering at ValleyFair in Shakopee, Minnesota. We had a great time, riding rides, hitting the waterpark and just over all, having fun.

This year, we are doing it again, and this year, we are going more then once.

That's right, we are going at least 3 times this year. And as an extra bonus, we are also going to go during their Halloween Season. It's just an extra opportunity to show off your awesome cosplay.

In the past, we were able to offer special ticket rates for club members, and this year is no different. Once ticket registration opens, we will publish the prices on our website at <http://www.qcanime.org/>.

The best way to get to ValleyFair is to carpool to the park. Parking is \$10.00 per day and General Admission is \$37.99. We don't require you to get tickets through the club, in fact there is no perk from getting them from us. The Club will provide coupons to the people who need it.



### ANIME DETOUR PRE-PARTY HOSTED BY QUAD CITIES ANIME

On Saturday, March 21st at 4 PM, we will be hosting this year's Pre-Party for Anime Detour. The party will be held at the Party Room at Riverview Estates in Champlin, MN.

The address is 411 Dayton Rd. Champlin, MN 55316.

This event is a potluck, so please bring a food item to share.

### QC ANIME COMMUNITY DAYS!

As we all are aware, the community needs volunteers to help out. QCAnime is proud to support it's local communities and would like to start generating ideas about communities days where QCAnime members go out and help the community.

Please submit all ideas to clubmail@qcanime.org.

### ABOUT QUAD CITIES ANIME

QCAnime is a local Anime Club founded for the Northern Suburbs of the Minnesota Twin Cities. The Original Quad Cities included Anoka, Dayton, Champlin and Ramsey. We are recruiting any volunteers that are interested.



Photos of the Quad Cities Anime ValleyFair Takeover in 2008



## ANIME DETOUR: IT'S A MAGICAL NEW WORLD APRIL 3-5, 2009

Anime Fans are taking over St. Paul, Minnesota Next Month

**QUAD CITIES ANIME GOT FACEBOOKED**  
 Quad Cities Anime has a new Facebook Page. That's right, If you a member of Facebook. Check us out. When Using Facebook, Use the search bar located at the top right side of the page and search for 'Quad Cities Anime' and add us as one of your groups today. There you'll find fans interacting about Anime. Find Your Friends and see if there attending one of our events soon. Find out what others think about QCAnime and Let us know what you think yourself. It's just one more way, we at Quad Cities Anime can keep you up-to-date.



Top: Anime Detour Opening Ceremonies at Anime Detour 2007  
 Bottom: Saturday Night Dance at Anime Detour 2007



### ABOUT ANIME DETOUR, MINNESOTA'S FIRST JAPANESE ANIME CONVENTION

Anime Twin Cities, Inc. hosted its first Anime Convention on March 26th through March 28th in 2004. They were at the Airport Marriott Hotel in Bloomington, Minnesota. With 1,200 in attendance, I would say that Anime Detour was a huge success its first year.

Since then, Anime Detour has grown to well over 3,000. The staff at Anime Detour has chosen to control the registration population by imposing a registration cap to keep the convention at a more manageable size. See you all at Anime Detour.

Many of the members of Quad Cities Anime attend and staff the Minnesota Anime Convention, Anime Detour. From running the convention itself to the little details, members of the Anime Community get together to make this convention possible.

Although not an official Quad Cities Anime Event, Anime Detour has given back to the community in the form of donations to scholarship programs, Japanese Sister Cities, the Minneapolis Public Library and the Red Cross.

None of this would be possible without the many volunteers that help with everything that Anime Detour strives to accomplish.

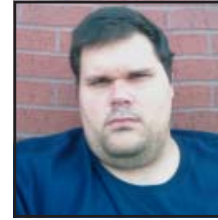
Again with this year, Quad Cities Anime will give it's support to this established community member by volunteering and staffing this year's convention. In doing so, Quad Cities Anime is doing one more thing to help the community.

Just like Anime Detour, We are nothing without our volunteers.

Quad Cities Anime is a Volunteer run organization that needs your help to make it a success. Please submit your event ideas, group photos, and stories to [clubmail@qcanime.org](mailto:clubmail@qcanime.org) and you may see your content end up in the newsletter!



# CHAIRMAN'S CORNER



I want to personally thank everyone that has made this club what it is today. I hope we can see you all at the Anime Detour Pre-Party.

Till next time,  
**ERICK HOFER**



Editorial Policy of the Quad Cities Anime Newsletter

The purpose of Quad Cities Anime is to function as an open forum for the thoughts and opinions of the Anime Fandom community, as a means of expression for the Quad Cities Anime Staff, and to help create a more solid community for the Internet through information, thought, humor, and opinion.

Quad Cities Anime policy regarding profanity and obscenity will reflect the practice of professional daily publications of the Twin Cities Area, but it is under the final control of the editor to strike any unneeded words from quotes that are considered offensive, if these changes are within reason and still accurately retain the meaning of the quote.

Editorials will be presented in their respective section of the paper if the issue concerned is

timely and of consequence to the community. However, editorials will not be printed that intentionally offend or hurt any racial, ethnic, gender, or religious groups in the Anime Fandom community.

All news stories, editorials, and advertisements should be of a content pertaining to the interests of the Internet community and surrounding communities. No material will be refused based solely on the views expressed therein.

News and feature stories are under the creative control of the staff and editors. The staff of Quad Cities Anime will attribute each article to its own writer(s) and will make every effort to retain accuracy in facts and quotes. If a mistake of significance is made, the following issue will address it in a correctional section.

Illustrations and photographs should be tasteful and not be offensive towards any racial, ethnic, religious, and gender groups.

Advertising space will be available to all advertisers, yet the editors reserve the right to deny space to any advertisement based on the previously stated policy. The cost of advertising will be determined by the managing editor and the advertising manager.



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